

Administrative items that need to be completed before the season begins

Items Needed For Coaching Pass

<http://usclubsoccer.org/registration/staff/>

There is a code to use for the Safe Sport training. This was sent to all coaches in an email on 6/27. We are not allowed to post this on a web page.

Player Registration

<http://usclubsoccer.org/registration/player/>

All players must fill out the Youth Player registration Form & Medical Treatment Authorization Form (#R002-Y). This is the new Medical Release Form. Previous forms (NJYS) need to be shredded. If the player previously had a US Club pass, with YOUR club and still has the form. They need to give it to you and there is nothing more that they need to do. All others need to fill out the form. This form can be found under forms & documents:

<http://usclubsoccer.org/resources/forms-documents/>

Affiliate with SJSL or SJGSL

Teams must affiliate with SJSL or SJGSL in US Club. There was an email sent on 7/18 showing how to do this. This must be done for each team in order to get the \$15 rate for players. Remember that the coaches still pay \$25, but they get a 2 year pass, while the player's get a 1 year pass.

Put Players on your SJSL/SJGSL Roster

From your team page in US Club (Kyck) go to

Rosters

View All Rosters

Choose All Rosters

Find your league and choose Manage in the Action column

A list of players will appear. Select those players and add them to the roster. The coaches are automatically added to this roster.

Print a copy of the roster after the players are added. To print go back to the view all rosters

Enter the ID#'s into Got Soccer

Log into your Got Soccer Team Account

Go to Roster

Click on the name of the player and enter the ID# in US Club ID#

Player Identification	
Competition Level	Travel
Player ID #	NJ924505512
USClub ID #	

Next DELETE any entry in the Player ID# if it starts with NJ, such as the one above. There may be an entry there if the player also has a USYSA pass with an EDP team.

Choose US Club Pass # as the default for your game card

From your home screen in Got Soccer, click the link to the league under event registration history

Event Registration History	
Items 1 - 2 of 2	
Name/Date	T
 South Jersey Boys Soccer League - Fall 2018 6/1/2018 - 7/31/2019	
<div style="background-color: red; color: white; padding: 5px;">All team names must have a 4-digit birth year at the end of the team name for example - United 2005. Do not write club in team box.</div>	
2017 Mount Laurel United Columbus Day	

In the team tab under application information, choose US Club in the player ID Numbers. You MUST choose this. US Club numbers are not the default. Then click save.

Entering the Coach ID#'s

The coach ID#'s can only be changed from the Club Admin login. This is most likely your Club Rep, President or Registrar (or all 3).

Go to Coaches

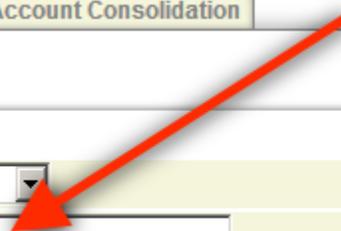
Select the Coach

Enter the ID from the US Club Roster. Chances are there is the old NJYS number. Please enter the US Club#

Coach Info Schedule Profile Account Consolidation

Coach - Joe Arone

Risk Status	N/A		
Level/Grade	<input type="text"/>		
Coach ID Number	<input type="text" value="NJ90670001"/>		
Full Legal Name	<input type="text" value="Joe"/>	<input type="text"/>	<input type="text" value="Arone"/>
	<small>Legal First</small>	<small>M.I.</small>	<small>Last</small>



Team Hotels Rooming Sales Payment & Status Schedule Requests

South Jersey Boys Soccer League - Fall 2018

6/1/2018-7/31/2019

All team names must have a 4-digit birth year at the end of the team name for

Application Information

Event	South Jersey Boys Soccer League - Fall 2018		
Confirmation#	E67175-T1206338		
Date Applied	6/19/2018 12:03:53 AM		
Last Updated	7/17/2018 7:15:15 PM		
Group	Boys U9		
Club Name	Rancocas Valley SC		
Team Name	Red Devils 2010		
Team State	New Jersey		
Prev Year Record	-	-	-
	Wins	Losses	Ties
Team Colors	<input type="text" value="Red"/>		
Alt. Colors	<input type="text" value="Navy"/>		
Preferred Division	<input type="text"/>		
Player ID Numbers	<input type="text" value="USClub"/>		

[Team Communication Preferences](#)

